#### GAME CHANGER TIPS TO HELP YOU SUSTAIN STUDENT ENGAGEMENT

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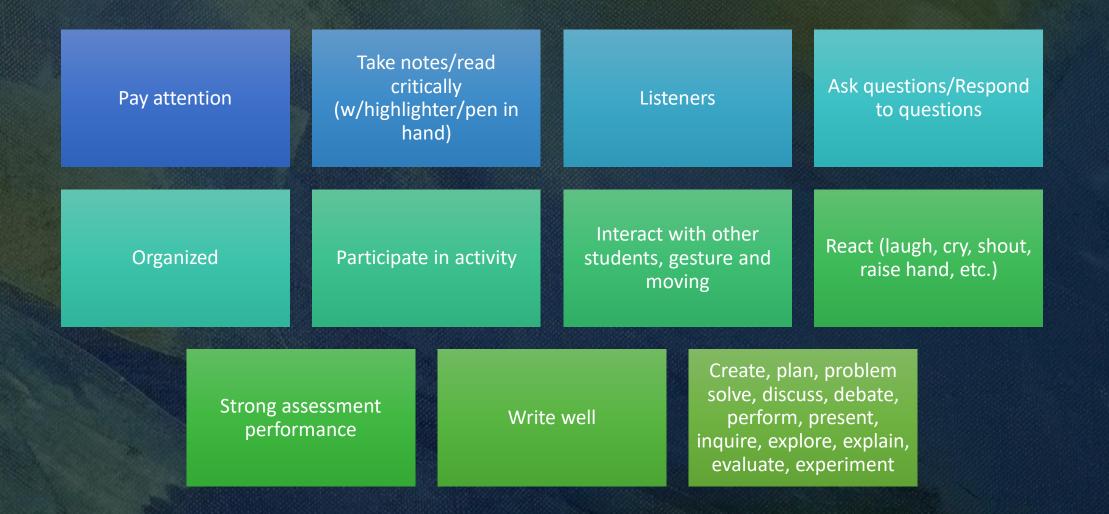
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# What do we know about Student Engagement

You will see students...

## What we think of....



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## Multimodal Teaching

Material is presented in **multiple forms** *through multiple senses* & *modes* that use different parts of their brain, attracts many learning styles

(Kress et al., 2006; Tulving, 1985; Veriki, 2002)

#### Create a simulation

Create groups for learning, project, peers, partner

Use video/audio

Flip

Assign reading checks/quizzes/discussions

Class Wiki/google docs

Web Quests/Research

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<ul> <li>ACTIVE LEARNING AND RISK ASSOCIATED WITH TEACHI</li> <li>High Active Learning - High Risk</li> <li>Role Playing</li> <li>Skits that illustrate content points designed by students</li> <li>Simulations</li> <li>Presentations by Student to the entire class</li> <li>Free form class session</li> <li>Partners teach each other</li> <li>Presentations by students in small groups</li> <li>Guided imagery exercise</li> <li>Unstructured small-group discussion</li> <li>Student Interview a guest speaker</li> <li>Student interview each other on content for entire class</li> </ul>	<ul> <li>NG METHODS</li> <li>High Active Learning - Low Risk</li> <li>Structure group activity</li> <li>Pairs pf student discuss ideas</li> <li>Demonstrations</li> <li>Self-assessment activity</li> <li>Brainstorming Activities</li> <li>Student debates on issues that are prepared in advance</li> <li>In class writing assignments</li> <li>Prepare case outside of class and discuss in class</li> <li>Lecture with small group discussion</li> <li>Student list new ideas they have learned in coverage of topic</li> </ul>	
<ul> <li>prepare case outside of class</li> <li>Low Active Learning-High Risk</li> <li>Invite guest lecturer of unknown quality</li> <li>Have students ask questions at the beginning of class to use to organize a lecture for the session</li> <li>Show a film/video that you have not preview</li> </ul>	<ul> <li>Low Active Learning-Low Risk</li> <li>Show a film or video for class period</li> <li>Lecture for the entire class period</li> <li>Use PowerPoint/slide show to present a topic</li> <li>Read important passages from text to class</li> <li>Give a lecture to summarize important points covered during the term</li> </ul>	

Summary of Bonwell and Eison 1991

## Faculty Presence



Build a community (get them invested/ownership)



Create an introduction video about YOU (personally)



Create "targeted question" introductions (ask who they are questions), they can create videos



Give feedback regularly and often/hold cohort meetings



Create weekly activity checklists

# Regular Student/Faculty Communication

Live office hours (optional)	
Create study labs (optional)	
<ul> <li>Post weekly informal announcements (video preferred)</li> </ul>	
• Grade with video	
<ul> <li>Send out target emails to those who are behind/low scores/don't participate.</li> </ul>	
<ul> <li>Check/post to discussion boards daily/post to the GROUP weekly</li> </ul>	
Create a student café (students only)	



# Thank you for your time!!